

PERUSSA W SCORE

# Dispersions in Watercolour

for solo viola

## ***Dispersions in Watercolor* for solo viola (2018)**

*Dispersions in Watercolour* explores ideas the ways that the colour of watercolour paints dissipates across a canvas. When you initially make a mark on a canvas the colour is rich, before seeping away on the contours of the surface texture, creating delicate branches of fading colour. It was with this in mind that *Dispersions in Watercolour* was written.

### **Performance notes:**


1) Sul ponticello and sul tasto are abbreviated in most cases to S.P. and S.T. respectively. Normal playing position is reinstated by indication of nat..

2) . -> : gradually move from one technique/position to another.

3) When there is more than one note to trill to, alternate freely between the options given.

4) Pressure trill: a trill produced by alternating the finger pressure between normal (♭) and light (harmonic ♮).

These will be indicated with the same note as a harmonic in brackets with a tr symbol above.

5)  Add bow pressure to produce a distorted sound, in which the sounding pitch is completely replaced by noise and then comes back to tone again.

6) A very wide vibrato beyond *molto vib.* is indicated by: 

7) The rhythmic value of stemless noteheads should be interpreted very freely. The rhythmic value of these only serve to give a representation of the proportional length of the note to others.

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Expressions of colour, rich and delicate ♩ = c. 60

*freely*  
III. *tr* S.P. nat. *tr*

*fp* > *pp* *mf* *pp*

2 *3* *tr* S.P. *feathery* *3*

*mf* > *p* < *mf* > < *ff* > *p* *mf* *pp*

3 nat. III *tr* *tr* V *3* *3* *3* *3*

*f* *sub.p* < *mf* *port.* *sf* *f* *ff*

4 III *tr* II *3* *3* *3* *3*

*port.* *sf* < *fff* *pp* *IV* *f* *mp*

5 *port.* III *3* S.P. *tr*

*f* *pp* *ff*

6 no trill *molto accel.* S.P. *feathery*

*p* *mf* *mf* *sub. pp*

3 **A tempo** (♩ = 60)

7 **IV** *S.P feathery* *nat.* **III.**

*f*  $\rhd$  *pp*  $\ll$  *ff* *ff* *gliss.*

\* repeat and alternate (in any order) between boxed material freely following the dynamics below for 20 secs

8 **IV**

*mp*  $\rhd$  *ff*

9 **IV** **III** *mf* *ff* **IV** *mf*

10 **III** **III** **II** **III** *ff* **II**

11 **III** **II** *tr* *intense* *mp*  $\rhd$  *f*  $\rhd$  *pp*  $\ll$  *ff*  $\rhd$  *mp*  $\ll$  *ff*

12 *f*  $\rhd$  *mp*  $\rhd$  *ff*  $\rhd$  *p* *mf*  $\ll$  *f* *p* **IV** *tr* *port.*

13 *mf* *f*  $\rhd$  *mf* **III.**  $\rhd$  *mp*